

Channel Estimation and Hybrid Precoding for Millimeter Wave Systems

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mmWave Cellular Systems

- Current systems live with limited microwave spectrum



- Potential large bandwidth available at high frequencies [1]



- mmWave band can enable multi-gigabit data rates
- Hardware technology advances make mmWave possible

[1] Z. Pi and F. Khan, "An introduction to millimeter-wave mobile broad-band systems," *IEEE Communications Magazine*, vol. 49, no. 6, pp. 101–107, 2011.

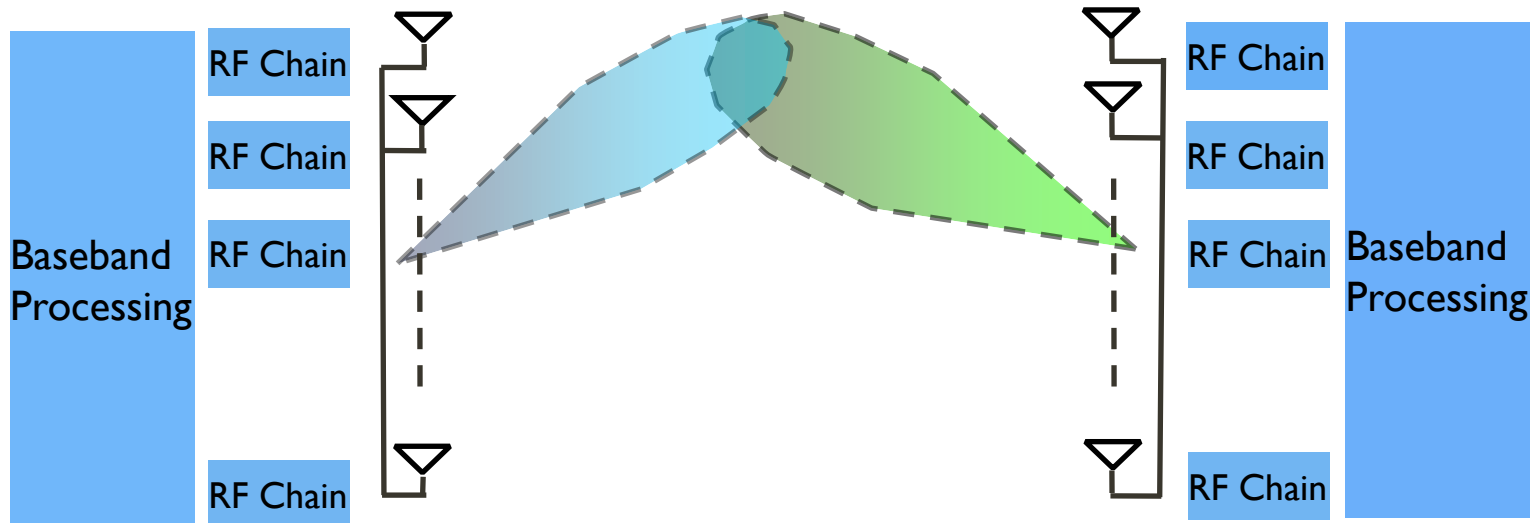
Directional Beamforming

- » mmWave communication needs high beamforming gain

Why?

- » High frequency signals experience severe path-loss
- » Larger bandwidth at mmWave means higher noise power

Solution



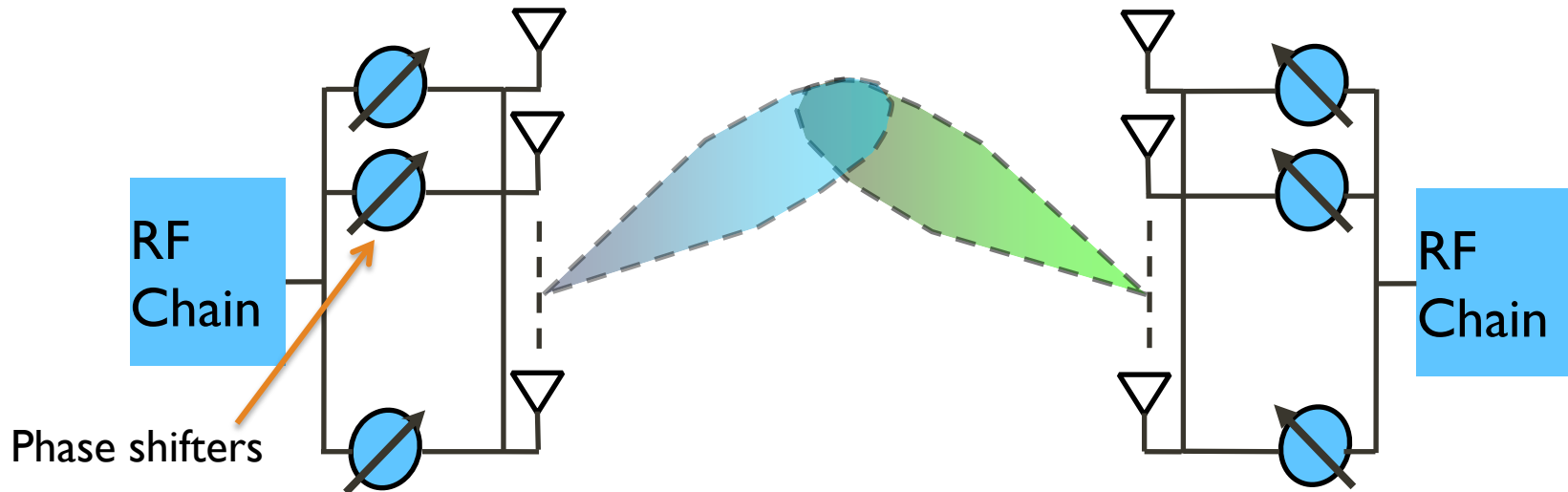
- » Leverage array gain from large antenna arrays

Limitations of mmWave beamforming

- High cost of mixed-signal components limits RF chains

Possible solution

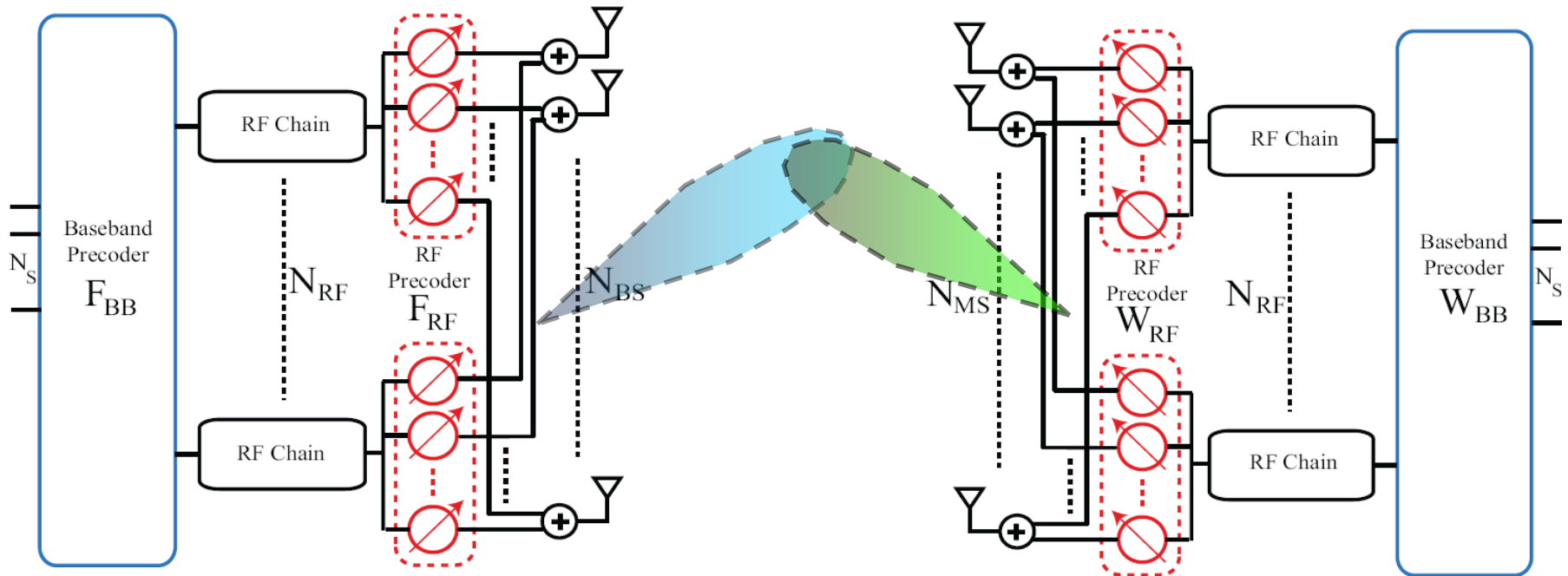
- Perform the beamforming processing in analog (RF) domain



- But RF imposes other constraints that limits the performance
Ex. Phase shifter may have constant gains and quantized angles
- Managing multi-stream and multi-user interference is difficult

Need new precoding solutions for mmWave systems

mmWave-suitable Precoding



Hybrid Analog/digital Precoding Architecture

- » Hybrid precoding (HP) Enables
 - Multiplexing multiple data streams
 - Manage interference between multiple users
- » Prior work considers designing HP with full channel knowledge [1]

But, is it simple to estimate mmWave channels?

Hybrid Precoding Design

- » The hybrid precoding matrices are jointly designed to solve [1]

Minimize the Frobenius norm of the error between the optimal precoder (singular value decomposition) and the constrained hybrid precoders

$$\begin{aligned} (\mathbf{F}_{\text{RF}}^*, \mathbf{F}_{\text{BB}}^*) &= \arg \min \|\mathbf{F}_{\text{opt}} - \mathbf{F}_{\text{RF}} \mathbf{F}_{\text{BB}}\|_F, \\ \text{s.t. } [\mathbf{F}_{\text{RF}}]_{:,i} &\in \left\{ [\mathbf{A}_{\text{can}}]_{:, \ell} \mid 1 \leq \ell \leq N_{\text{can}} \right\}, \\ \|\mathbf{F}_{\text{RF}} \mathbf{F}_{\text{BB}}\|_F^2 &= N_S. \end{aligned}$$

The set of quantized (candidate) array response vectors

- » **Main Idea:** Approximate the optimal precoders
- » This is a sparse approximation problem

Matching pursuit algorithms can be leveraged in the design

Matching Pursuit Based HP Design

Algorithm 1 Hybrid Analog-Digital Beamforming Design

$$\mathcal{R} = \phi$$

$$\mathbf{F}_{\text{res}} = \mathbf{F}_{\text{opt}}$$

for $i \leq N_{\text{RF}}$ **do**

$$\mathbf{\Psi} = \mathbf{A}_{\text{can}}^H \mathbf{F}_{\text{res}}$$

$$k = \arg \max_{j=1,2,\dots,N_{\text{can}}} \left(\mathbf{\Psi}^H \mathbf{\Psi} \right)_{j,j}$$

Find the direction from $\mathbf{A}_{\text{can}}$ that has the maximum projection on $\mathbf{F}_{\text{opt}}$

$$\mathcal{R} = \mathcal{R} \cup k$$

$$\mathbf{F}_{\text{RF}} = [\mathbf{A}_{\text{can}}]_{:, \mathcal{R}}$$

$$\mathbf{F}_{\text{BB}} = \left(\mathbf{F}_{\text{RF}}^H \mathbf{F}_{\text{RF}} \right)^{-1} \mathbf{F}_{\text{RF}}^H \mathbf{F}_{\text{opt}}$$

Design the baseband precoder to approach $\mathbf{F}_{\text{opt}}$

$$\mathbf{F}_{\text{res}} = \frac{\mathbf{F}_{\text{res}} - \mathbf{F}_{\text{RF}} \mathbf{F}_{\text{BB}}}{\|\mathbf{F}_{\text{res}} - \mathbf{F}_{\text{RF}} \mathbf{F}_{\text{BB}}\|_F}$$

Project out the chosen precoders from $\mathbf{F}_{\text{res}}$

$$\mathbf{F}_{\text{BB}} = \sqrt{N_S} \frac{\mathbf{F}_{\text{BB}}}{\|\mathbf{F}_{\text{RF}} \mathbf{F}_{\text{BB}}\|_F}$$

mmWave Channel Estimation

- » mmWave channel estimation is challenging
 - Large transmit and receive antenna arrays
 - Low signal-to-noise ratio before beamforming
 - Limited number of RF chains imposes constraints on training signal design
- » Prior work avoids explicit mmWave channel estimation
 - Idea: Beam training by searching for the best beamforming directions [1],[2]

Limitations of beam training

- It supports only single-stream transmission
- It requires high training overhead to search for the best beams

Note. Some ideas considered hierarchical search to minimize the training overhead.

- It lacks the ability to manage multi-user transmissions

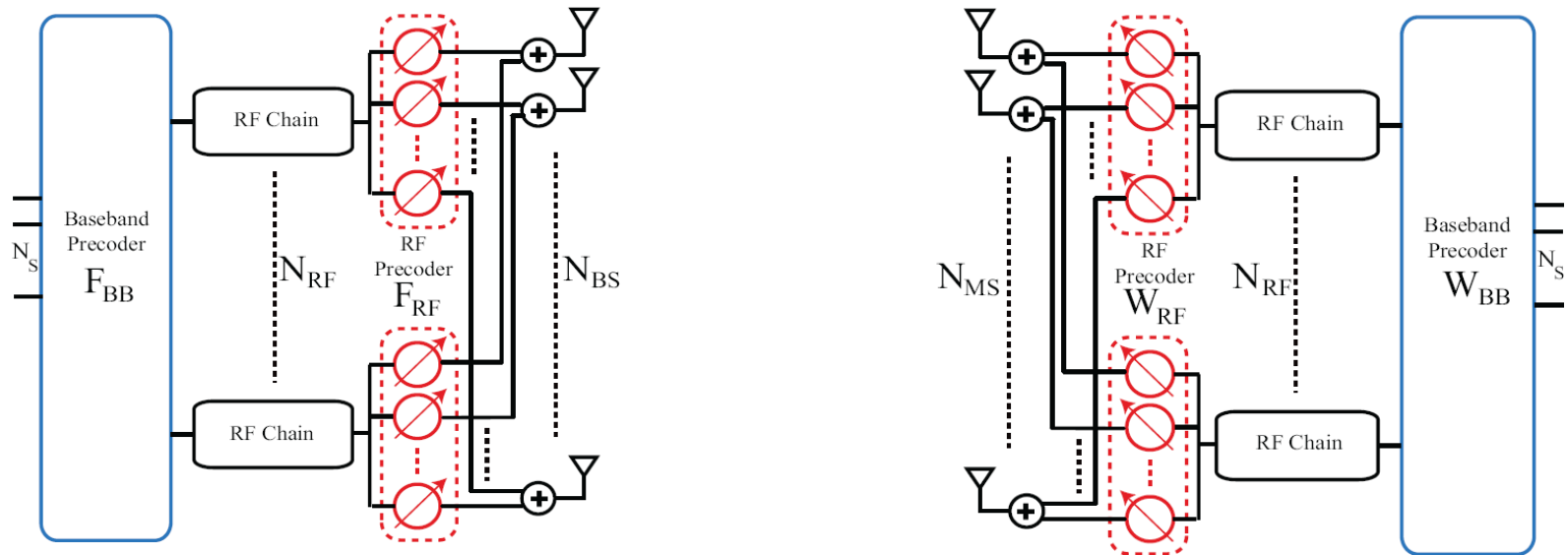
Need to design new mmWave channel estimation algorithms

[1] J. Wang, Z. Lan, C. Pyo, T. Baykas, C. Sum, M. Rahman, J. Gao, R. Funada, F. Kojima, H. Harada et al., “Beam codebook based beamforming protocol for multi-Gbps millimeter-wave WPAN systems,” *IEEE Journal on Selected Areas in Communications*, vol. 27, no. 8, pp. 1390–1399, 2009.

[2] S. Hur, T. Kim, D. Love, J. Krogmeier, T. Thomas, and A. Ghosh, “Millimeter wave beamforming for wireless backhaul and access in small cell networks,” *IEEE Transactions on Communications*, vol. 61, no. 10, pp. 4391–4403, 2013.

System Model

- Consider hybrid precoding architecture



Received signal: $\mathbf{y} = \mathbf{W}^H \mathbf{H} \mathbf{F} \mathbf{s} + \mathbf{W}^H \mathbf{n}$

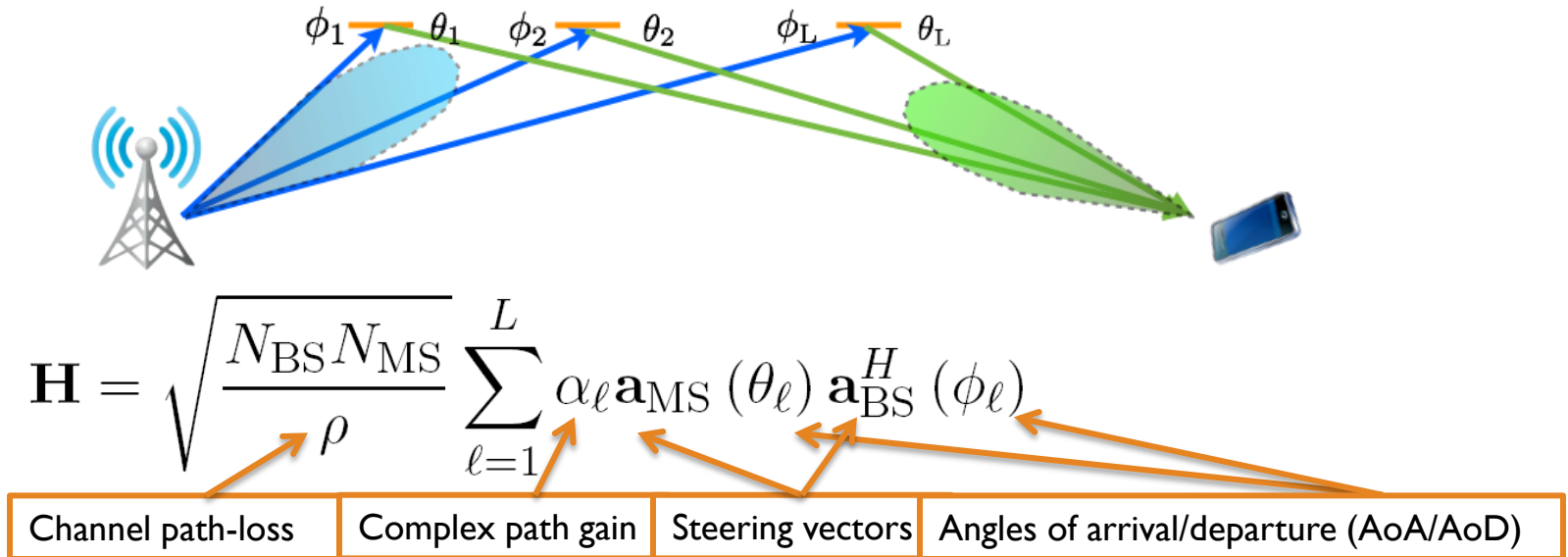
$$\mathbf{W} = \mathbf{W}_{RF} \mathbf{W}_{BB} \quad \mathbf{F} = \mathbf{F}_{RF} \mathbf{F}_{BB}$$

N_S : Number of streams
 N_{RF} : Number of RF chains
 N_{BS} : Number of BS antennas
 N_{MS} : Number of MS antennas

- Phase shifters have constant modulus and quantized angles
- RF chains are much less than the number of antennas

mmWave Channels

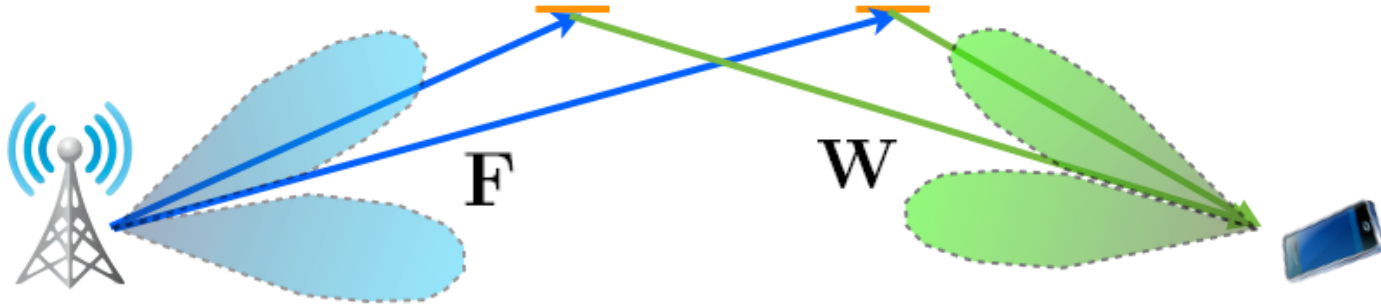
- » We adopt a geometric channel model



» Assumption

- Channels are sparse, a few paths exist [1]
- Arrays are generally non-uniform
- One of the channel paths is LOS

Sparse Formulation



- » The derived formulation captures the channel sparsity

$$\mathbf{y}_v = \sqrt{P} (\mathbf{F}^T \otimes \mathbf{W}^H) \mathbf{A}_D \mathbf{z} + \mathbf{n}_Q$$

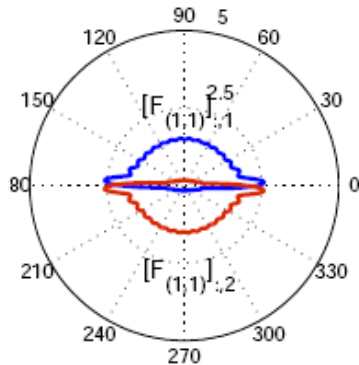
Dictionary of steering vectors. Its columns of the form
 $(\mathbf{a}_{\text{BS}}^* (\bar{\phi}_u) \otimes \mathbf{a}_{\text{MS}} (\bar{\theta}_v))$

Sparse vector
 L non-zeros

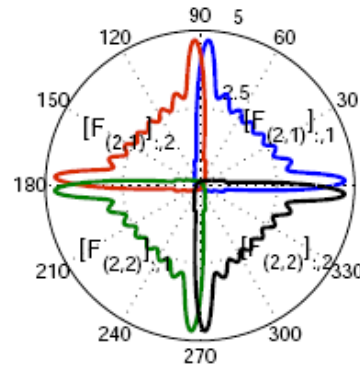
- » Advantages of the sparse formulation
 - Enables using tools from (adaptive) compressed sensing
 - Enables estimating multi-path channels
- » We will adaptively design training precoders/combiners

Hierarchical Codebook Design

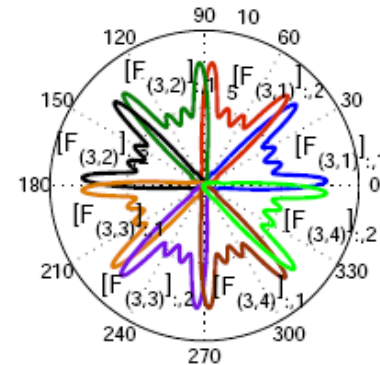
- Construct multi-resolution beamforming codebooks



Codebook level 1



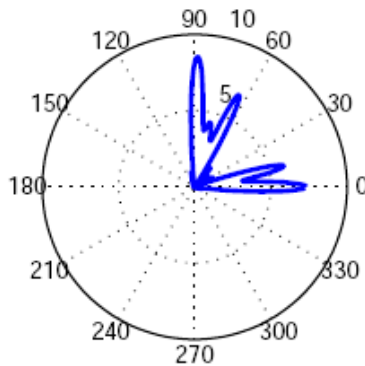
Codebook level 2



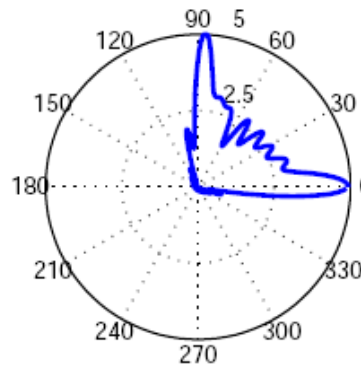
Codebook level 3

These patterns are generated with unconstrained (digital-only) precoders

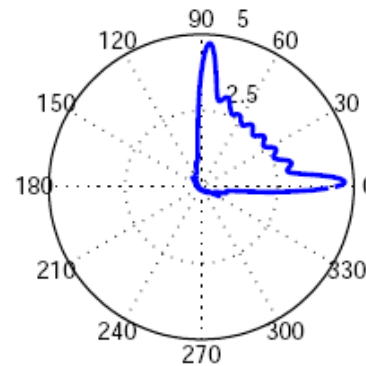
- Approximation using hybrid analog/digital precoding



$N_{RF}=5$



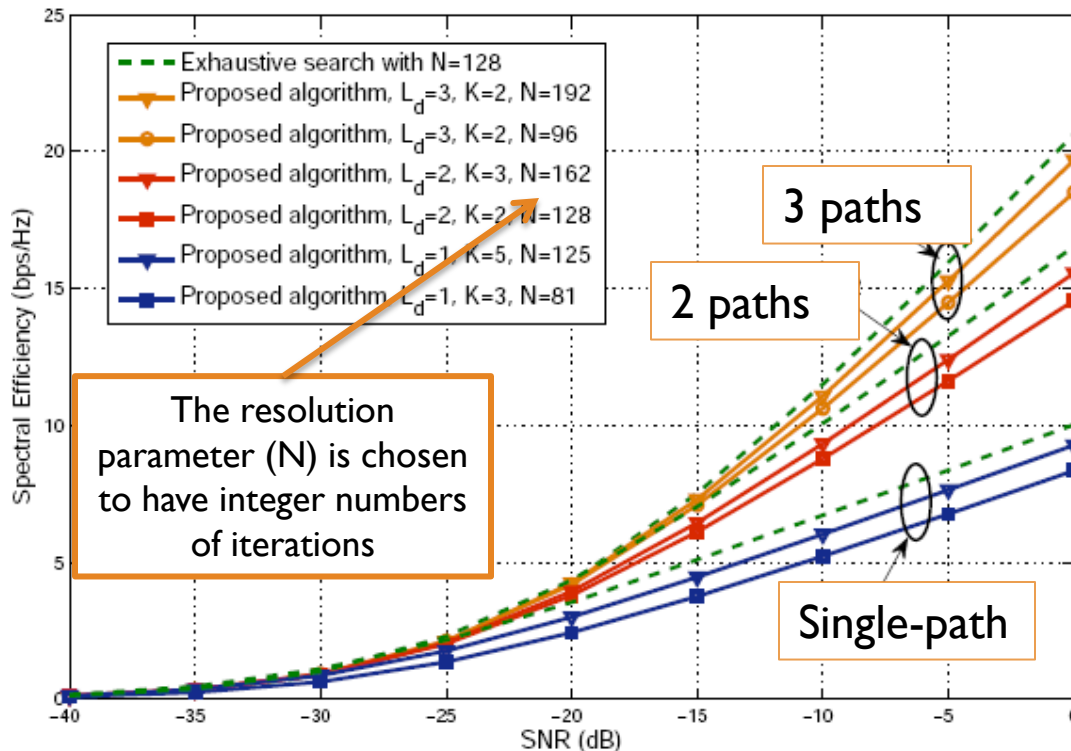
$N_{RF}=10$



$N_{RF}=15$

Each beam pattern is approximated using hybrid analog/digital architecture.

Simulation Results



Setup:

(Single-user model)

BS has - 64 antennas

- 10 RF chains*

MS has - 32 antennas

- 5 RF chains

Operating at 28 GHz

Bandwidth 100MHz

3 NLOS paths in the channel

- » Achieve comparable performance to exhaustive search solutions
- » Efficiently estimate multipath channels
- » Quantized angles assumption has a small impact on performance

*Note: the numbers of the RF chains are chosen just to be have reasonable values.

Conclusion

- » Channel sparsity enables low-complexity hybrid precoding designs
- » Exploiting channel sparsity, we developed efficient channel training and estimation algorithms
- » The developed algorithm
 - estimates multipath channels
 - is more robust to angles quantization compared with analog-only solutions
 - considers practical mmWave hardware (hybrid precoding architecture)
- » The performance of the proposed algorithm approaches that of exhaustive search
- » Future work:
 - Extend the proposed algorithm to multi-user mmWave systems
 - Consider other training beamforming designs (random beamforming)

Thank you