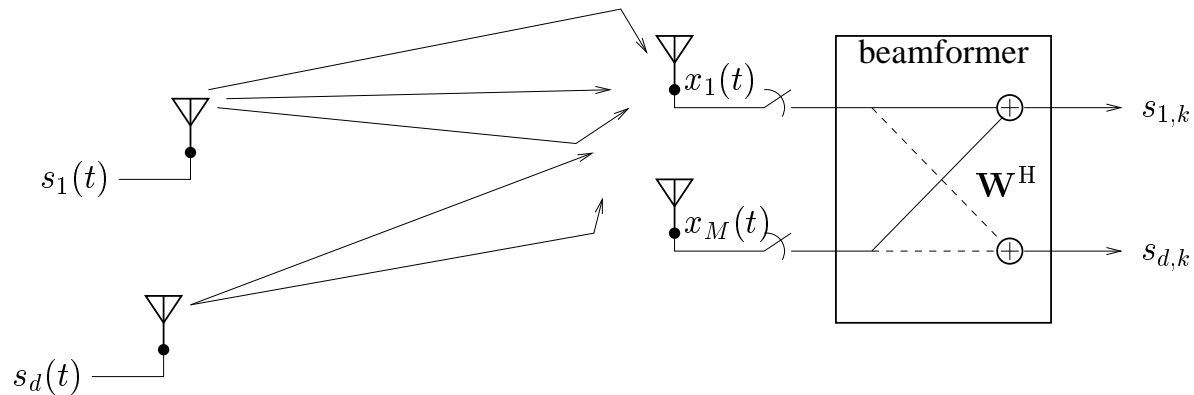


3. SPATIAL PROCESSING TECHNIQUES

Outline

1. Matched and Wiener filters – deterministic approach
2. Matched and Wiener filters – stochastic approach
3. Direction estimation
4. Spatio-temporal generalizations

Data model



- Assume we receive d signals on an antenna array, narrow-band case:

$$\mathbf{x}_k := \mathbf{x}(k) = \sum_{i=1}^d \mathbf{a}_i s_i(k) + \mathbf{n}(k) := \sum_{i=1}^d \mathbf{a}_i s_{i,k} + \mathbf{n}_k = \mathbf{A} \mathbf{s}_k + \mathbf{n}_k$$

- Objective:

- Construct a receiver weight vector \mathbf{w}_i such that

$$\mathbf{w}_i^H \mathbf{x}_k = \hat{s}_{i,k}$$

- Construct a receiver weight matrix \mathbf{W} such that

$$\mathbf{W}^H \mathbf{x}_k = \hat{\mathbf{s}}_k$$

Deterministic approach

Noiseless case $\mathbf{x}_k = \mathbf{A}\mathbf{s}_k \Leftrightarrow \mathbf{X} = \mathbf{A}\mathbf{S}$

- Objective: find \mathbf{W} such that $\mathbf{W}^H \mathbf{X} = \mathbf{S}$
- With \mathbf{A} known (e.g. after channel estimation):

$$\mathbf{X} = \mathbf{A}\mathbf{S} \Rightarrow \mathbf{S} = \mathbf{A}^\dagger \mathbf{X} = (\mathbf{A}^H \mathbf{A})^{-1} \mathbf{A}^H \mathbf{X}$$

Hence we set

$$\mathbf{W}^H = \mathbf{A}^\dagger$$

- With \mathbf{S} known (e.g. after synchronization and training):

$$\mathbf{W}^H \mathbf{X} = \mathbf{S} \Rightarrow \mathbf{W}^H = \mathbf{S}\mathbf{X}^\dagger = \mathbf{S}\mathbf{X}^H (\mathbf{X}\mathbf{X}^H)^{-1}$$

Further, we have that

$$\mathbf{A} = (\mathbf{W}^H)^\dagger$$

- In both cases: $\mathbf{W}^H \mathbf{A} = \mathbf{I}$: all interference is cancelled.

Deterministic approach

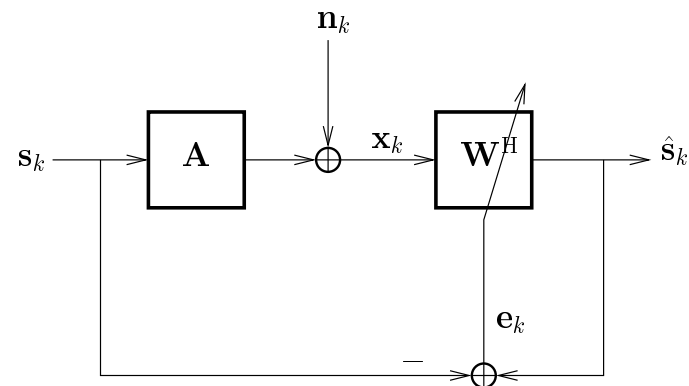
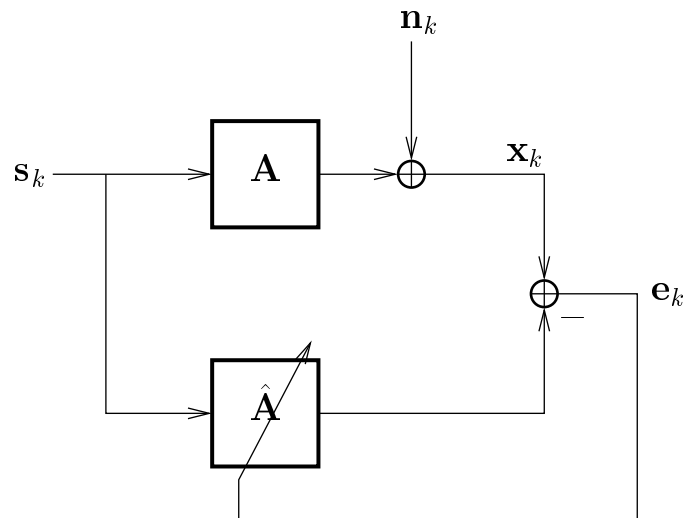
Noisy case: $\mathbf{X} = \mathbf{AS} + \mathbf{N}$

- *Model matching*: minimize residual

$$\min_{\mathbf{S}} \|\mathbf{X} - \mathbf{AS}\|_{\text{F}}^2, \quad \text{or} \quad \min_{\mathbf{A}} \|\mathbf{X} - \mathbf{AS}\|_{\text{F}}^2$$

- *Output error minimization*:

$$\min_{\mathbf{W}} \|\mathbf{W}^{\text{H}}\mathbf{X} - \mathbf{S}\|_{\text{F}}^2,$$



Deterministic approach

Model matching

- *With \mathbf{A} known:*

$$\hat{\mathbf{S}} = \arg \min_{\mathbf{S}} \|\mathbf{X} - \mathbf{A}\mathbf{S}\|_{\text{F}}^2 \quad \Rightarrow \quad \hat{\mathbf{S}} = \mathbf{A}^\dagger \mathbf{X} \quad \Rightarrow \quad \mathbf{W}^{\text{H}} = \mathbf{A}^\dagger$$

This is the *Zero-Forcing (ZF) receiver*.

- It maximizes the output Signal-to-Interference Ratio (SIR).
- It might boost the noise:

Since $\hat{\mathbf{S}} = \mathbf{W}^{\text{H}} \mathbf{X} = \mathbf{S} + \mathbf{A}^\dagger \mathbf{N}$, the output noise depends on \mathbf{A}^\dagger

$$\mathbf{A} = \mathbf{U}_A \boldsymbol{\Sigma}_A \mathbf{V}_A^{\text{H}} \quad \rightarrow \quad \mathbf{A}^\dagger = \mathbf{V}_A \boldsymbol{\Sigma}_A^{-1} \mathbf{U}_A^{\text{H}},$$

If $\boldsymbol{\Sigma}_A^{-1}$ is large (i.e., \mathbf{A} is ill conditioned), the output noise is large.

- *With \mathbf{S} known:*

$$\hat{\mathbf{A}} = \arg \min_{\mathbf{A}} \|\mathbf{X} - \mathbf{A}\mathbf{S}\|_{\text{F}}^2 \quad \Rightarrow \quad \hat{\mathbf{A}} = \mathbf{X}\mathbf{S}^\dagger = \mathbf{X}\mathbf{S}^{\text{H}}(\mathbf{S}\mathbf{S}^{\text{H}})^{-1}$$

This does not specify the beamformer, but it is natural to set $\mathbf{W}^{\text{H}} = \hat{\mathbf{A}}^\dagger$.

Deterministic approach

Output error minimization

- *With \mathbf{S} known:*

$$\mathbf{W}^H = \arg \min_{\mathbf{W}} \|\mathbf{W}^H \mathbf{X} - \mathbf{S}\|_F^2 = \mathbf{S} \mathbf{X}^\dagger = \mathbf{S} \mathbf{X}^H (\mathbf{X} \mathbf{X}^H)^{-1} = \hat{\mathbf{R}}_{xs}^H \hat{\mathbf{R}}_x^{-1}, \quad \mathbf{W} = \hat{\mathbf{R}}_x^{-1} \hat{\mathbf{R}}_{xs}$$

$\hat{\mathbf{R}}_x = \frac{1}{N} \mathbf{X} \mathbf{X}^H$: sample data covariance matrix

$\hat{\mathbf{R}}_{xs} = \frac{1}{N} (\mathbf{X} \mathbf{S}^H)$: sample correlation between the sources and the received data

- *With \mathbf{A} known, and assuming $\frac{1}{N} \mathbf{S} \mathbf{S}^H \rightarrow \mathbf{I}$, $\frac{1}{N} \mathbf{N} \mathbf{N}^H \rightarrow \sigma^2 \mathbf{I}$, and $\frac{1}{N} \mathbf{S} \mathbf{N}^H \rightarrow \mathbf{0}$:*

$$\hat{\mathbf{R}}_x = \frac{1}{N} \mathbf{X} \mathbf{X}^H = \frac{1}{N} \mathbf{A} \mathbf{S} \mathbf{S}^H \mathbf{A}^H + \frac{1}{N} \mathbf{N} \mathbf{N}^H + \frac{1}{N} \mathbf{A} \mathbf{S} \mathbf{N}^H + \frac{1}{N} \mathbf{N} \mathbf{S}^H \mathbf{A}^H \rightarrow \mathbf{A} \mathbf{A}^H + \sigma^2 \mathbf{I}$$

$$\hat{\mathbf{R}}_{xs} = \frac{1}{N} \mathbf{X} \mathbf{S}^H = \frac{1}{N} \mathbf{A} \mathbf{S} \mathbf{S}^H + \frac{1}{N} \mathbf{N} \mathbf{S}^H \rightarrow \mathbf{A}$$

$$\mathbf{W} = (\mathbf{A} \mathbf{A}^H + \sigma^2 \mathbf{I})^{-1} \mathbf{A}$$

This is the *Linear Minimum Mean Square Error (LMMSE)* or *Wiener receiver*.

- It makes a compromise between interference and noise cancellation.
- It maximizes the output Signal-to-Interference-plus-Noise Ratio (SINR).

Stochastic approach

Stochastic model matching

$$\mathbf{x}_k = \mathbf{A}\mathbf{s}_k + \mathbf{n}_k \quad \Leftrightarrow \quad \mathbf{X} = \mathbf{A}\mathbf{S} + \mathbf{N}$$

- \mathbf{A} and \mathbf{S} assumed to be deterministic (known or unknown).
- Noise spatially white and *jointly complex Gaussian distributed*:

$$\mathbf{n}_k \sim \mathcal{CN}(0, \sigma^2 \mathbf{I}) \quad \Leftrightarrow \quad p(\mathbf{n}_k) = \frac{1}{\sqrt{\pi\sigma}} e^{-\frac{\|\mathbf{n}_k\|^2}{\sigma^2}}$$

- $\mathbf{n}_k = \mathbf{x}_k - \mathbf{A}\mathbf{s}_k$, so the probability to receive a certain vector \mathbf{x}_k given \mathbf{A} and \mathbf{s}_k is

$$p(\mathbf{x}_k | \mathbf{A}, \mathbf{s}_k) = \frac{1}{\sqrt{\pi\sigma}} e^{-\frac{\|\mathbf{x}_k - \mathbf{A}\mathbf{s}_k\|^2}{\sigma^2}}$$

- If noise is temporally white, we obtain

$$p(\mathbf{X} | \mathbf{A}, \mathbf{S}) = \prod_{k=1}^N \frac{1}{\sqrt{\pi\sigma}} e^{-\frac{\|\mathbf{x}_k - \mathbf{A}\mathbf{s}_k\|^2}{\sigma^2}} = \left(\frac{1}{\sqrt{\pi\sigma}} \right)^N e^{-\frac{\|\mathbf{X} - \mathbf{A}\mathbf{S}\|_F^2}{\sigma^2}}$$

Stochastic approach

- Making abstraction of the constant term, we obtain

$$p(\mathbf{X}|\mathbf{A}, \mathbf{S}) = \text{const} \cdot e^{-\frac{\|\mathbf{X}-\mathbf{AS}\|_F^2}{\sigma^2}}$$

- $p(\mathbf{X}|\mathbf{A}, \mathbf{S})$ is the *likelihood* of receiving a data matrix \mathbf{X} , for a given \mathbf{A} and \mathbf{S} .
- *Deterministic Maximum Likelihood (DML)*:

Estimate \mathbf{A} and/or \mathbf{S} as maximizing the likelihood of the actual received \mathbf{X}

$$\begin{aligned}(\hat{\mathbf{A}}, \hat{\mathbf{S}}) &= \arg \max_{\mathbf{A}, \mathbf{S}} e^{-\frac{\|\mathbf{X}-\mathbf{AS}\|_F^2}{\sigma^2}} \\ &= \arg \min_{\mathbf{A}, \mathbf{S}} \|\mathbf{X} - \mathbf{AS}\|_F^2\end{aligned}$$

- For white Gaussian noise, DML is equivalent to deterministic model matching

Stochastic approach

Stochastic output error minimization

- Minimize the Linear Minimum Mean Square Error cost:

$$\min_{\mathbf{w}_i} J(\mathbf{w}_i) = \min_{\mathbf{w}_i} \mathbb{E} [|\mathbf{w}_i^H \mathbf{x}_k - s_{i,k}|^2].$$

- The solution for \mathbf{W} is then obtained by stacking the solutions for \mathbf{w}_i
- It can be worked out as follows:

$$\begin{aligned} J(\mathbf{w}_i) &= \mathbb{E} [|\mathbf{w}_i^H \mathbf{x}_k - s_{i,k}|^2] \\ &= \mathbf{w}_i^H \mathbb{E}[\mathbf{x}_k \mathbf{x}_k^H] \mathbf{w}_i - \mathbf{w}_i^H \mathbb{E}[\mathbf{x}_k \bar{s}_{i,k}] - \mathbb{E}[s_{i,k} \mathbf{x}_k^H] \mathbf{w}_i + \mathbb{E}[|s_{i,k}|^2] \\ &= \mathbf{w}_i^H \mathbf{R}_x \mathbf{w}_i - \mathbf{w}_i^H \mathbf{r}_{xs,i} - \mathbf{r}_{xs,i}^H \mathbf{w}_i + 1 \end{aligned}$$

Note that $\mathbf{r}_{xs,i} = \mathbb{E}[\mathbf{x}_k \bar{s}_{i,k}]$ is the i -th column of $\mathbf{R}_{xs} = \mathbb{E}[\mathbf{x}_k \mathbf{s}^H]$.

Stochastic approach

$$J(\mathbf{w}_i) = \mathbf{w}_i^H \mathbf{R}_x \mathbf{w}_i - \mathbf{w}_i^H \mathbf{r}_{xs,i} - \mathbf{r}_{xs,i}^H \mathbf{w}_i + r_{s,i}$$

- Differentiate with respect to \mathbf{w}_i :

Let $\mathbf{w}_i = \mathbf{u} + j\mathbf{v}$ with \mathbf{u} and \mathbf{v} real-valued, then the gradient is *defined* as

$$\nabla_{\mathbf{w}_i} J = \frac{1}{2}(\nabla_{\mathbf{u}} J - j\nabla_{\mathbf{v}} J), \quad \nabla_{\bar{\mathbf{w}}_i} J = \frac{1}{2}(\nabla_{\mathbf{u}} J + j\nabla_{\mathbf{v}} J) \quad \text{with} \quad \nabla_{\mathbf{x} \in \mathbb{R}^N} J = \begin{bmatrix} \frac{\partial}{\partial x_1} J \\ \vdots \\ \frac{\partial}{\partial x_M} J \end{bmatrix},$$

with properties

$$\nabla_{\bar{\mathbf{w}}_i} \mathbf{w}_i^H \mathbf{r}_{xs,i} = \mathbf{r}_{xs,i}, \quad \nabla_{\bar{\mathbf{w}}_i} \mathbf{r}_{xs,i}^H \mathbf{w}_i = \mathbf{0}, \quad \nabla_{\bar{\mathbf{w}}_i} \mathbf{w}_i^H \mathbf{R}_x \mathbf{w}_i = \mathbf{R}_x \mathbf{w}_i$$

- The minimum of $J(\mathbf{w}_i)$ is attained for

$$\nabla_{\bar{\mathbf{w}}_i} J = \mathbf{R}_x \mathbf{w}_i - \mathbf{r}_{xs,i} = \mathbf{0} \quad \Rightarrow \quad \mathbf{w}_i = \mathbf{R}_x^{-1} \mathbf{r}_{xs,i}$$

- For the total beamforming matrix \mathbf{W} , we get

$$\mathbf{W} = [\mathbf{w}_1 \ \cdots \ \mathbf{w}_d] = \mathbf{R}_x^{-1} [\mathbf{r}_{xs,1} \ \cdots \ \mathbf{r}_{xs,d}] = \mathbf{R}_x^{-1} \mathbf{R}_{xs}$$

- We thus obtain the Wiener receiver.

Stochastic approach

Colored noise

Assume noise has a *known* variance $E[\mathbf{n}_k \mathbf{n}_k^H] = \mathbf{R}_n$.

- *Prewhiten* the data with a square-root factor $\mathbf{R}_n^{-1/2}$:

$$\begin{aligned} \mathbf{x}_k = \mathbf{A}\mathbf{s}_k + \mathbf{n}_k &\Rightarrow \underbrace{\mathbf{R}_n^{-1/2}\mathbf{x}_k}_{\underline{\mathbf{x}}_k} = \underbrace{\mathbf{R}_n^{-1/2}\mathbf{A}\mathbf{s}_k}_{\underline{\mathbf{A}}\mathbf{s}_k} + \underbrace{\mathbf{R}_n^{-1/2}\mathbf{n}_k}_{\underline{\mathbf{n}}_k} \\ &\underline{\mathbf{x}}_k = \underline{\mathbf{A}}\mathbf{s}_k + \underline{\mathbf{n}}_k \end{aligned}$$

$$\mathbf{R}_n = E[\underline{\mathbf{n}}_k \underline{\mathbf{n}}_k^H] = \mathbf{R}_n^{-1/2} \mathbf{R}_n \mathbf{R}_n^{-1/2} = \mathbf{I} \Rightarrow \underline{\mathbf{n}}_k \text{ is white}$$

- The ZF receiver becomes

$$\begin{aligned} \mathbf{s}_k &= \underline{\mathbf{A}}^\dagger \underline{\mathbf{x}}_k = (\underline{\mathbf{A}}^H \underline{\mathbf{A}})^{-1} \underline{\mathbf{A}}^H \underline{\mathbf{x}}_k = (\mathbf{A}^H \mathbf{R}_n^{-1} \mathbf{A})^{-1} \mathbf{A}^H \mathbf{R}_n^{-1} \mathbf{x}_k \\ &\Rightarrow \mathbf{W} = \mathbf{R}_n^{-1} \mathbf{A} (\mathbf{A}^H \mathbf{R}_n^{-1} \mathbf{A})^{-1} \end{aligned}$$

- The Wiener receiver will be the same, since \mathbf{R}_n is not used in the derivation:

$$\begin{aligned} \underline{\mathbf{W}} &= \underline{\mathbf{R}}_x^{-1} \underline{\mathbf{R}}_{xs} = (\mathbf{R}_n^{-1/2} \mathbf{R}_x \mathbf{R}_n^{-1/2})^{-1} \mathbf{R}_n^{-1/2} \mathbf{R}_{xs} = \mathbf{R}_n^{1/2} \mathbf{R}_x^{-1} \mathbf{R}_{xs} \\ &\Rightarrow \mathbf{W} = \mathbf{R}_n^{-1/2} \underline{\mathbf{W}} = \mathbf{R}_x^{-1} \mathbf{R}_{xs} \end{aligned}$$

Maximum Ratio Combining

- Single signal in white noise: $\mathbf{x}_k = \mathbf{a}s_k + \mathbf{n}_k$, $\mathbb{E}[\mathbf{n}_k\mathbf{n}_k^H] = \sigma^2\mathbf{I}$
- The ZF beamformer is given by

$$\mathbf{w} = \mathbf{a}(\mathbf{a}^H\mathbf{a})^{-1} = \gamma_1\mathbf{a}$$

- Single signal in colored noise: $\mathbf{x}_k = \mathbf{a}s_k + \mathbf{n}_k$, $\mathbb{E}[\mathbf{n}_k\mathbf{n}_k^H] = \mathbf{R}_n$
- The ZF beamformer is given by

$$\mathbf{w} = \mathbf{R}_n^{-1}\mathbf{a}(\mathbf{a}^H\mathbf{R}_n^{-1}\mathbf{a})^{-1} = \gamma_2\mathbf{R}_n^{-1}\mathbf{a}$$

- Note: a scalar multiplication does not change the output SNR.
- $\mathbf{w} = \mathbf{a}$ (white noise) and $\mathbf{w} = \mathbf{R}_n^{-1}\mathbf{a}$ (non-white noise) are known as:
matched filter, classical beamformer, or Maximum Ratio Combining (MRC)

Maximum Ratio Combining

- Also the Wiener filter will lead to MRC
 - Wiener receiver in white noise

$$\mathbf{w} = \mathbf{R}_x^{-1} \mathbf{r}_{xs} = (\mathbf{a}\mathbf{a}^H + \sigma^2 \mathbf{I})^{-1} \mathbf{a} = \mathbf{a}(\mathbf{a}^H \mathbf{a} + \sigma^2)^{-1} \sim \mathbf{a}$$

- Wiener receiver in colored noise

$$\mathbf{w} = \mathbf{R}_x^{-1} \mathbf{r}_{xs} = (\mathbf{a}\mathbf{a}^H + \mathbf{R}_n)^{-1} \mathbf{a} = \mathbf{R}_n^{-1} \mathbf{a}(\mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a} + 1)^{-1} \sim \mathbf{R}_n^{-1} \mathbf{a}$$

- The colored noise case is relevant also for the following reason:
with more than one signal, we can write the model as

$$\mathbf{x}_k = \mathbf{A}\mathbf{s}_k + \mathbf{n}_k = \mathbf{a}_1 s_{1,k} + (\mathbf{A}'\mathbf{s}'_k + \mathbf{n}_k)$$

This is of the form

$$\mathbf{x}_k = \mathbf{a}s_k + \mathbf{n}_k, \quad \mathbf{R}_n = \mathbf{A}'\mathbf{A}'^H + \sigma^2 \mathbf{I}$$

where the “noise” is colored due to the contribution of the interfering sources.

Matched filtering

Maximizing the output SNR

- The matched filter $\mathbf{w} = \mathbf{R}_n^{-1} \mathbf{a}$ maximizes the output SNR.

- Proof:

We can write $\mathbf{R}_x = \mathbf{R}_a + \mathbf{R}_n$, with $\mathbf{R}_a = \mathbf{a}\mathbf{a}^H$ and $\mathbf{R}_n = \mathbb{E}[\mathbf{nn}^H]$.

$$\text{SNR}_{out}(\mathbf{w}) = \frac{\mathbf{w}^H \mathbf{R}_a \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}}$$

$$\mathbf{w} = \arg \max_{\mathbf{w}} \frac{\mathbf{w}^H \mathbf{R}_a \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}}$$

This is a *Rayleigh quotient*.

The solution is known to follow from the eigenvalue equation

$$\mathbf{R}_n^{-1} \mathbf{R}_a \mathbf{w} = \lambda_{\max} \mathbf{w}$$

Easy to see if $\mathbf{R}_n = \mathbf{I}$, otherwise prewhiten.

Matched filtering

Maximizing the output SNR

$$\mathbf{R}_n^{-1} \mathbf{R}_a \mathbf{w} = \lambda_{\max} \mathbf{w}$$

Closed form solution: insert $\mathbf{R}_a = \mathbf{a} \mathbf{a}^H$:

$$\begin{aligned} \Leftrightarrow \quad & \mathbf{R}_n^{-1} \mathbf{a} \mathbf{a}^H \mathbf{w} = \lambda_{\max} \mathbf{w} \\ \Leftrightarrow \quad & (\mathbf{R}_n^{-1/2} \mathbf{a}) (\mathbf{a}^H \mathbf{R}_n^{-1/2}) (\mathbf{R}_n^{1/2} \mathbf{w}) = \lambda_{\max} (\mathbf{R}_n^{1/2} \mathbf{w}) \\ \Leftrightarrow \quad & \underline{\mathbf{a}} \underline{\mathbf{a}}^H \underline{\mathbf{w}} = \lambda_{\max} \underline{\mathbf{w}} \\ \Leftrightarrow \quad & \underline{\mathbf{w}} = \underline{\mathbf{a}}, \quad \lambda_{\max} = \underline{\mathbf{a}}^H \underline{\mathbf{a}} \\ \Leftrightarrow \quad & \mathbf{w} = \mathbf{R}_n^{-1} \mathbf{a} \end{aligned}$$

Linearly constrained Minimum Variance (LCMV) (MVDR)

Linearly constrained Minimum Variance / Minimum Variance Distortionless Response

- If \mathbf{a} is known, then we can constrain the beamformer \mathbf{w} to

$$\mathbf{w}^H \mathbf{a} = 1$$

in order to have a fixed response towards the source.

- The remaining freedom is used to minimize the total output power (“response” or “variance”) after beamforming:

$$\min_{\mathbf{w}} \mathbf{w}^H \mathbf{R}_x \mathbf{w} \quad \text{such that} \quad \mathbf{w}^H \mathbf{a} = 1$$

- Via Lagrange multipliers:

$$\mathbf{w} = \mathbf{R}_x^{-1} \mathbf{a} (\mathbf{a}^H \mathbf{R}_x^{-1} \mathbf{a})^{-1}$$

- Thus, \mathbf{w} is a scalar multiple of the Wiener receiver.

Linearly constrained Minimum Variance (LCMV) (MVDR)

Generalization

- Introduce a constraint matrix $\mathbf{C} : M \times L$ ($M > L$) and an L -dimensional vector \mathbf{f}
- The general LCMV or MVDR problem can then be written as

$$\min_{\mathbf{w}} \mathbf{w}^H \mathbf{R}_x \mathbf{w} \quad \text{such that} \quad \mathbf{C}^H \mathbf{w} = \mathbf{f}$$

- Solution:

$$\mathbf{w} = \mathbf{R}_x^{-1} \mathbf{C} (\mathbf{C}^H \mathbf{R}_x^{-1} \mathbf{C})^{-1} \mathbf{f}$$

Generalized Sidelobe Canceler

- Decompose

$$\mathbf{w} = \mathbf{w}_0 - \mathbf{v}, \quad \text{with } \mathbf{w}_0 \in \text{ran}(\mathbf{C}) \perp \mathbf{v} \in \text{ker}(\mathbf{C}^H)$$

- Since $\mathbf{C}^H \mathbf{v} = \mathbf{0}$, we obtain

$$\mathbf{C}^H \mathbf{w} = \mathbf{f} \quad \Rightarrow \quad \mathbf{C}^H \mathbf{w}_0 = \mathbf{f} \quad \Rightarrow \quad \mathbf{w}_0 = \mathbf{C}(\mathbf{C}^H \mathbf{C})^{-1} \mathbf{f}$$

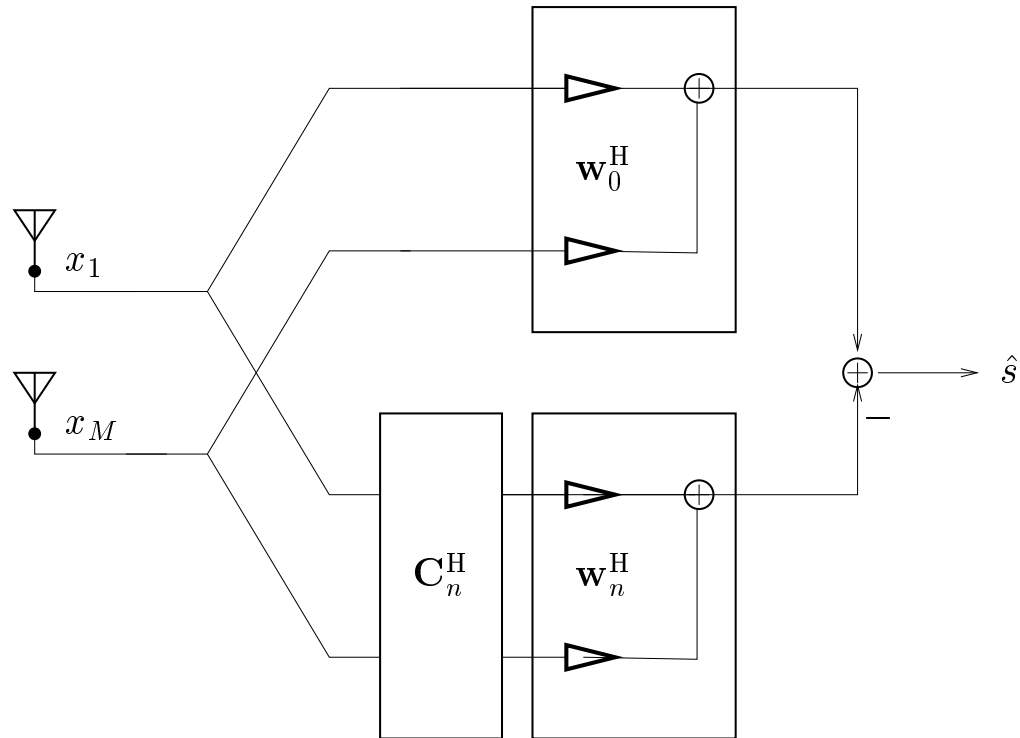
- Let \mathbf{C}_n be a basis for $\text{ker}(\mathbf{C}^H)$, then $\mathbf{v} = \mathbf{C}_n \mathbf{w}_n$ for some \mathbf{w}_n

$$\begin{aligned} & \min_{\mathbf{w}} \mathbf{w}^H \mathbf{R}_x \mathbf{w} \quad \text{such that } \mathbf{C}^H \mathbf{w} = \mathbf{f} \\ \Rightarrow & \min_{\mathbf{w}_n} [\mathbf{w}_0 - \mathbf{C}_n \mathbf{w}_n]^H \mathbf{R}_x [\mathbf{w}_0 - \mathbf{C}_n \mathbf{w}_n]. \end{aligned}$$

- The solution is

$$\mathbf{w}_n = (\mathbf{C}_n^H \mathbf{R}_x \mathbf{C}_n)^{-1} \mathbf{C}_n^H \mathbf{R}_x \mathbf{w}_0.$$

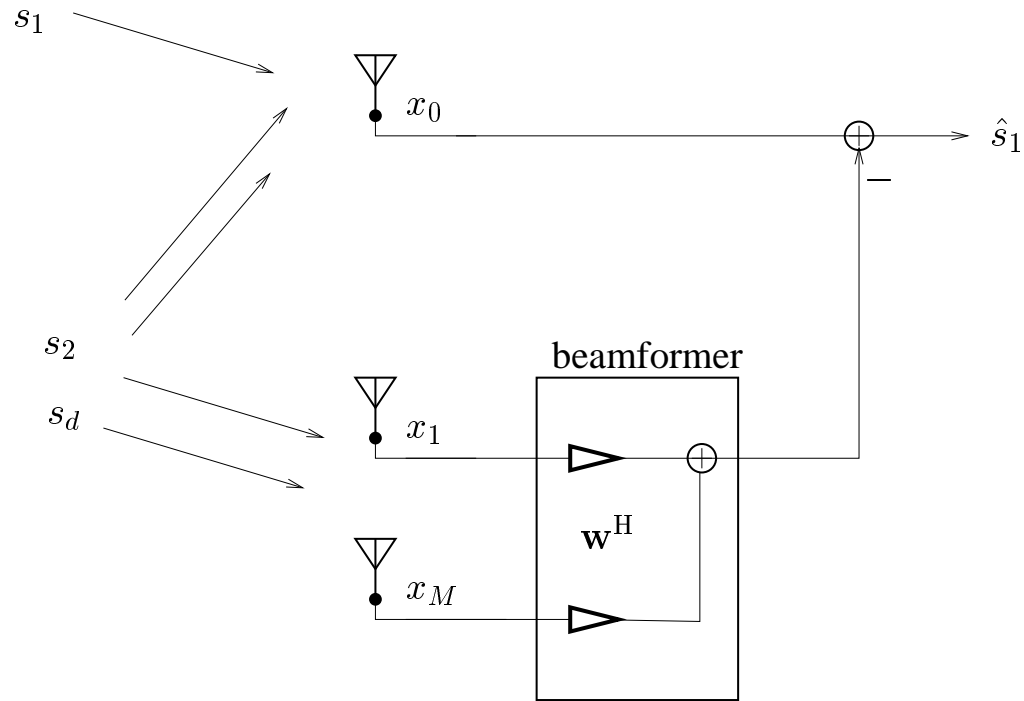
Generalized Sidelobe Canceler



Advantages of this scheme:

- The constraint is always satisfied;
- The size of \mathbf{w}_n is smaller than the size of \mathbf{w} ;
- It is easy to make \mathbf{w}_n *adaptive*.

Reference channels – Multiple sidelobe canceler



- Interference is first estimated from the reference antenna array.
- It is then subtracted from the primary antenna x_0 .

$$\min_{\mathbf{w}} \mathbb{E} \|x_0 - \mathbf{w}^H \mathbf{x}\|^2 \quad \Rightarrow \quad \mathbf{w} = \mathbf{R}_x^{-1} \mathbf{r}, \quad \mathbf{R}_x := \mathbb{E}[\mathbf{x}\mathbf{x}^H] \quad \mathbf{r} := \mathbb{E}[\mathbf{x}x_0]$$

- This is a special case of LCMV or MVDR.

Direction estimation

Model: $\mathbf{x}_k = \mathbf{a}(\theta_0)s_k + \mathbf{n}_k$

Objective: estimate θ_0 : *direction finding*

The classical beamformer

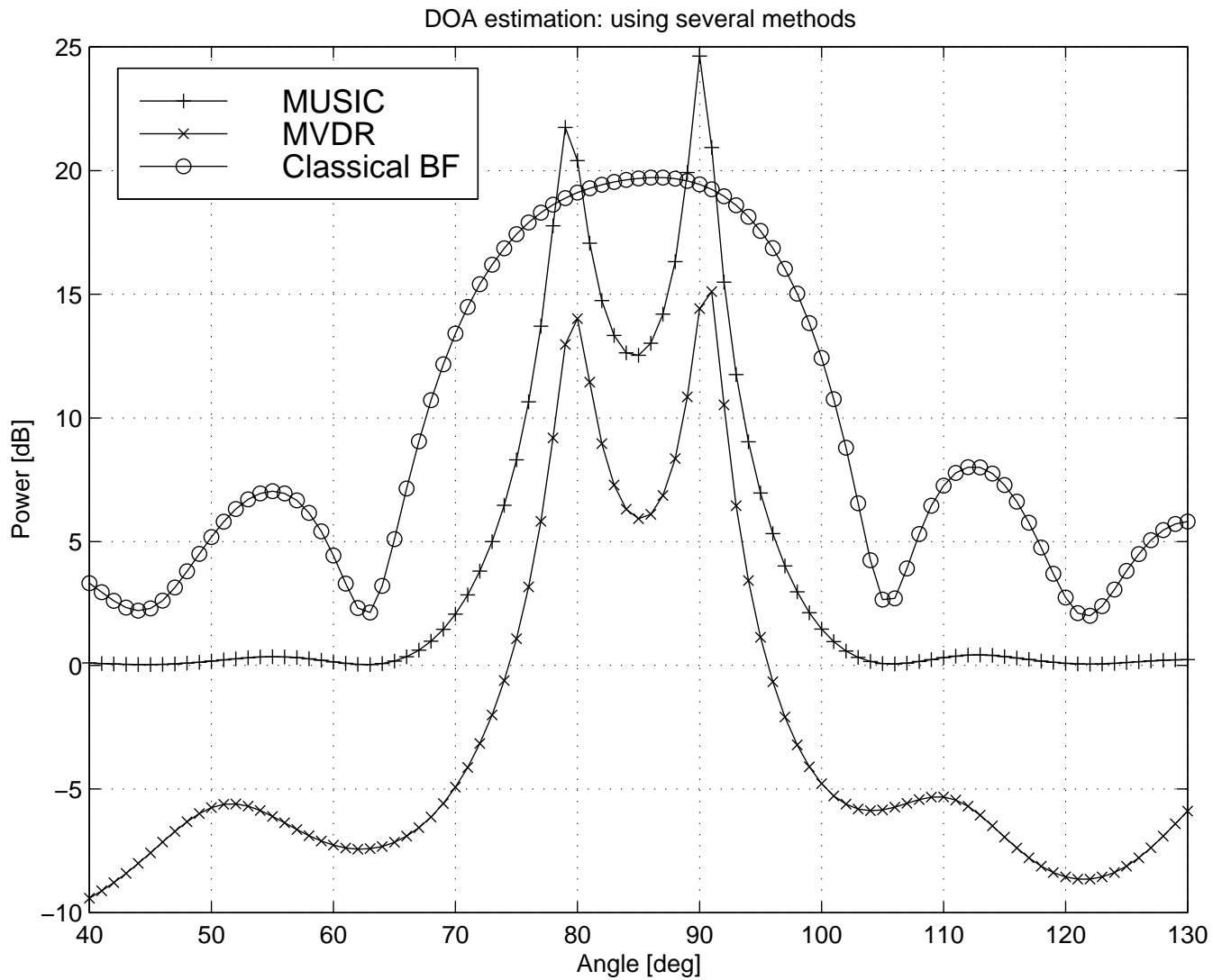
- The *classical beamformer* (Bartlett beamformer) is $\mathbf{w} = \mathbf{a}(\theta)$.
- This corresponds to the matched filter assuming spatially white noise.
- Find $\mathbf{w} = \mathbf{a}(\theta)$ that maximizes the output power

$$\hat{\theta}_0 = \max_{\theta} \frac{\mathbf{a}(\theta)^H \mathbf{R}_x \mathbf{a}(\theta)}{\mathbf{a}(\theta)^H \mathbf{a}(\theta)}.$$

- For finite data, replace \mathbf{R}_x by the sample covariance matrix $\hat{\mathbf{R}}_x$.
- With known colored noise, replace denominator by $\mathbf{a}(\theta)^H \mathbf{R}_n \mathbf{a}(\theta)$.
- For multiple signals, choose the d largest local maxima.

Interference and thus noise color generally not known \Rightarrow *biased estimates*

Direction estimation



Direction estimation

MVDR

- In MVDR we try to minimize the output power, while constraining the power towards the direction θ :

$$\hat{\theta}_0 = \max_{\theta} \left\{ \min_{\mathbf{w}} \mathbf{w}^H \hat{\mathbf{R}}_x \mathbf{w} \quad \text{subject to} \quad \mathbf{w}^H \mathbf{a}(\theta) = 1 \right\}.$$

This yields

$$\mathbf{w} = \frac{\hat{\mathbf{R}}_x^{-1} \mathbf{a}(\theta)}{\mathbf{a}(\theta)^H \hat{\mathbf{R}}_x^{-1} \mathbf{a}(\theta)}$$
$$\hat{\theta}_0 = \max_{\theta} \frac{1}{\mathbf{a}(\theta)^H \hat{\mathbf{R}}_x^{-1} \mathbf{a}(\theta)}$$

- For multiple signals, choose again the d largest local maxima.

Direction estimation

MUSIC (Multiple Signal Classification) algorithm

- Eigenvalue-based technique (assume $d < M$):

$$\mathbf{R}_x = \mathbf{A}\mathbf{R}_s\mathbf{A}^H + \sigma^2\mathbf{I}_M = \mathbf{U}_s(\mathbf{\Lambda}_s + \sigma^2\mathbf{I}_d)\mathbf{U}_s^H + \mathbf{U}_n(\sigma^2\mathbf{I}_{M-d})\mathbf{U}_n^H$$

$$\text{span}(\mathbf{U}_s) = \text{span}(\mathbf{A}), \quad \mathbf{U}_n^H\mathbf{A} = 0, \quad \text{where } \mathbf{A} = [\mathbf{a}(\theta_1), \dots, \mathbf{a}(\theta_d)].$$

- Choose $[\theta_1, \dots, \theta_d]$ to make \mathbf{A} fit $\text{span}(\mathbf{U}_s)$:

$$\mathbf{U}_n^H\mathbf{a}(\theta_i) = 0, \quad (1 \leq i \leq d)$$

- Choose the d lowest local minima of the cost function

$$J_{MUSIC}(\theta) = \frac{\|\hat{\mathbf{U}}_n^H\mathbf{a}(\theta)\|^2}{\|\mathbf{a}(\theta)\|^2} = \frac{\mathbf{a}(\theta)^H\hat{\mathbf{U}}_n\hat{\mathbf{U}}_n^H\mathbf{a}(\theta)}{\mathbf{a}(\theta)^H\mathbf{a}(\theta)}$$

- In a graph, we plot the inverse of $J_{MUSIC}(\theta)$.
- If number of sources smaller than number of sensors ($d < M$), we get the *exact* DOAs for $N \rightarrow \infty$ or $\text{SNR} \rightarrow \infty \Rightarrow$ *statistically consistent* estimates.

Spatial-temporal generalizations

- Let us consider the general single-user model (see introduction)

$$\mathcal{X} = \begin{bmatrix} \mathbf{x}_0 & \mathbf{x}_1 & \dots & \mathbf{x}_{N-1} \\ \mathbf{x}_{-1} & \mathbf{x}_0 & \dots & \mathbf{x}_{N-2} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{x}_{-m+1} & \mathbf{x}_{-m+2} & \dots & \mathbf{x}_{N-m} \end{bmatrix}$$

$$:= \begin{bmatrix} \boxed{\mathbf{H}} & \mathbf{0} \\ & \boxed{\mathbf{H}} \\ & & \ddots \\ \mathbf{0} & & & \boxed{\mathbf{H}} \end{bmatrix} \begin{bmatrix} s_0 & s_1 & \dots & s_{N-1} \\ s_{-1} & s_0 & \dots & s_{N-2} \\ \vdots & \vdots & \ddots & \vdots \\ s_{-L-m+2} & s_{-L-m+3} & \dots & s_{N-L-m+1} \end{bmatrix} = \mathcal{H}\mathcal{S}$$

- Adding also a white noise matrix \mathcal{N} , we get $\mathcal{X} = \mathcal{H}\mathcal{S} + \mathcal{N}$.
- We can also view the ISI as noise

$$\mathcal{X} = \mathbf{h}\mathbf{s} + \mathcal{H}'\mathcal{S}' + \mathcal{N} = \mathbf{h}\mathbf{s} + \mathcal{N}', \quad \mathbf{h} = \mathcal{H}\mathbf{e}, \quad \mathcal{H}' = \mathcal{H}\mathbf{e}'$$

\mathbf{h} is a specific column of \mathcal{H} (\mathbf{s} is the corresponding row of \mathcal{S})

\mathcal{H}' contains all other columns of \mathcal{H} (\mathcal{S}' contains the corresponding rows of \mathcal{S})

Spatial-temporal generalizations

Receivers

■ Matched filter:

- ISI viewed as noise: $\mathbf{w} = \mathbf{R}_{\mathcal{N}'}^{-1}\mathbf{h} = (\mathcal{H}'\mathcal{H}'^H + \sigma^2\mathbf{I})^{-1}\mathbf{h}$
- ISI not viewed as noise: $\mathbf{w} = \mathcal{H}\mathbf{e} = \mathbf{h}$
- These two matched filters are NOT THE SAME

■ ZF receiver:

- ISI viewed as noise: $\mathbf{w} = \mathbf{R}_{\mathcal{N}'}^{-1}\mathbf{h}(\mathbf{h}^H\mathbf{R}_{\mathcal{N}'}^{-1}\mathbf{h})^{-1} \sim \mathbf{R}_{\mathcal{N}'}^{-1}\mathbf{h}$ (same as MF)
- ISI not viewed as noise: $\mathbf{w} = \mathcal{H}(\mathcal{H}^H\mathcal{H})^{-1}\mathbf{e} = (\mathcal{H}\mathcal{H}^H)^\dagger\mathcal{H}\mathbf{e} = (\mathcal{H}\mathcal{H}^H)^\dagger\mathbf{h}$
- These two ZF receivers are NOT THE SAME

■ Wiener filter:

- ISI viewed as noise: $\mathbf{w} = \mathbf{R}_{\mathcal{X}}^{-1}\mathbf{r}_{\mathcal{X}_s} = (\mathbf{h}\mathbf{h}^H + \mathbf{R}_{\mathcal{N}'})^{-1}\mathbf{h} \sim \mathbf{R}_{\mathcal{N}'}^{-1}\mathbf{h}$ (same as MF)
- ISI not viewed as noise: $\mathbf{w} = \mathbf{R}_{\mathcal{X}}^{-1}\mathbf{R}_{\mathcal{X}_S}\mathbf{e} = (\mathcal{H}\mathcal{H}^H + \sigma^2\mathbf{I})^{-1}\mathcal{H}\mathbf{e} = (\mathcal{H}\mathcal{H}^H + \sigma^2\mathbf{I})^{-1}\mathbf{h}$
- These two Wiener receivers are THE SAME

Spatial-temporal generalizations

Joint Angle-Delay estimation

- Suppose only a single ray is present: $\mathbf{h}(t) = \mathbf{a}(\theta) \beta g(t - \tau)$.
- This means that \mathcal{H} and \mathbf{h} depend on θ and τ .
- Conventional: scan the output of $\mathbf{w} = \mathbf{h}(\theta, \tau)$ and maximize the power
- MUSIC algorithm:

$$\mathbf{R}_{\mathcal{X}} = \mathbf{U}_s \mathbf{\Lambda}_s \mathbf{U}_s^H \quad \text{span}\{\mathbf{U}_s\} = \text{span}\{\mathcal{H}(\theta, \tau)\}$$

$\mathbf{h}(\theta, \tau)$ is in the span of \mathbf{U}_s , therefore,

$$\mathbf{h}(\theta, \tau) \perp \mathbf{U}_n \equiv (\mathbf{U}_s)^\perp$$

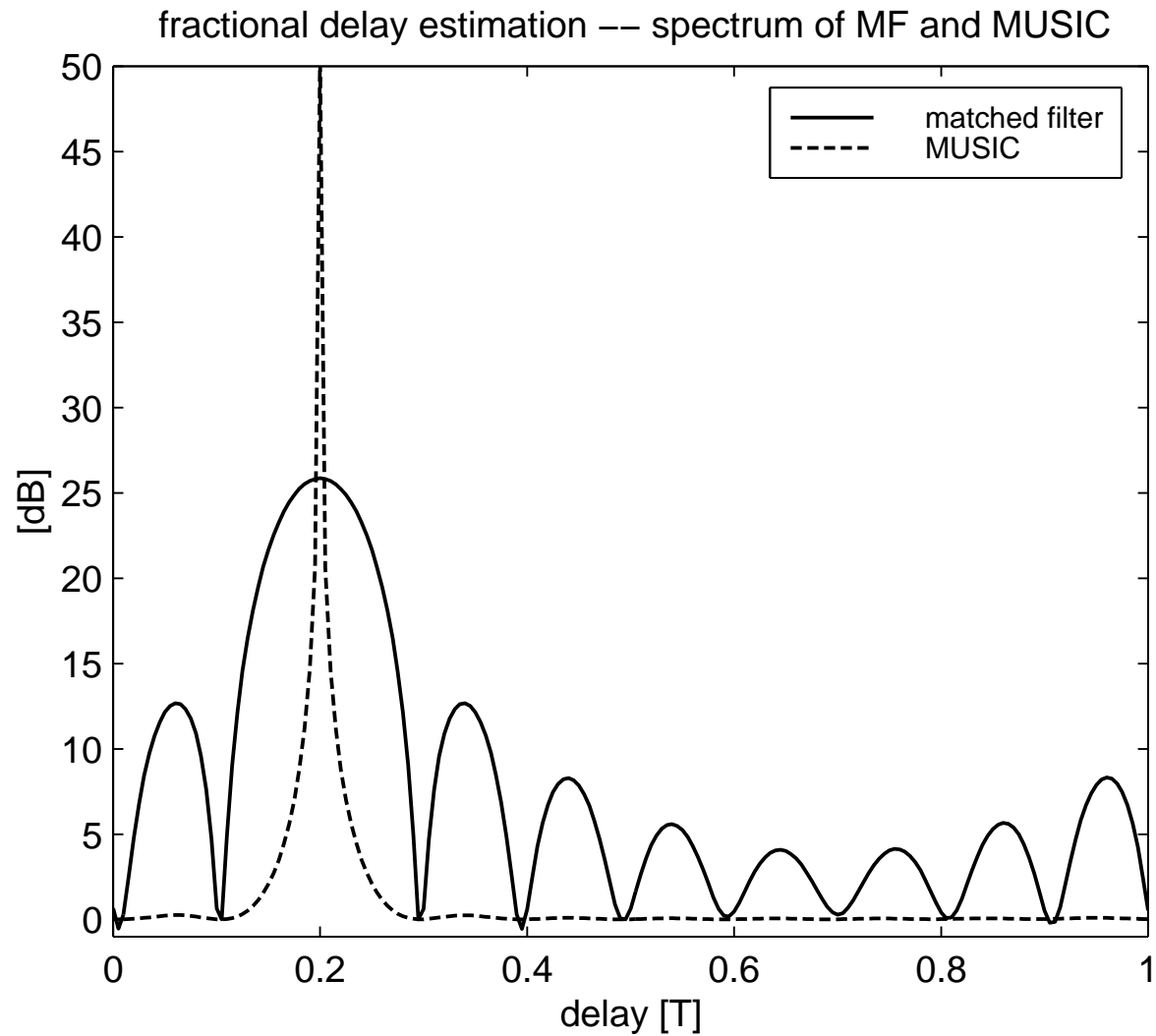
Thus, the MUSIC cost

$$J_{MUSIC}(\theta, \tau) = \frac{\mathbf{h}(\theta, \tau)^H \hat{\mathbf{U}}_n \hat{\mathbf{U}}_n^H \mathbf{h}(\theta, \tau)}{\mathbf{h}(\theta, \tau)^H \mathbf{h}(\theta, \tau)}$$

will be exactly zero when θ and τ match the true values.

Spatial-temporal generalizations

Delay estimation



Spatial-temporal generalizations

Channel estimation

- We slightly change our single-user data model to

$$\begin{bmatrix} \mathbf{x}_{N-1} \\ \vdots \\ \mathbf{x}_0 \end{bmatrix} = \begin{bmatrix} \mathbf{h}_0 & \cdots & \mathbf{h}_{L-1} & \mathbf{0} \\ & \ddots & & \ddots \\ \mathbf{0} & & \mathbf{h}_0 & \cdots & \mathbf{h}_{L-1} \end{bmatrix} \begin{bmatrix} s_{N-1} \\ \vdots \\ s_{-L+1} \end{bmatrix}$$

- Using the commutativity of the convolution, this can be rewritten as

$$\begin{bmatrix} \mathbf{x}_{N-1} \\ \vdots \\ \mathbf{x}_0 \end{bmatrix} = \begin{bmatrix} s_{N-1} \mathbf{I} & \cdots & s_{N-L} \mathbf{I} \\ \vdots & & \vdots \\ s_0 \mathbf{I} & \cdots & s_{-L+1} \mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{h}_0 \\ \vdots \\ \mathbf{h}_{L-1} \end{bmatrix} \Leftrightarrow \mathbf{x} = (\mathbf{S} \otimes \mathbf{I}) \mathbf{h}$$

where

$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_{N-1} \\ \vdots \\ \mathbf{x}_0 \end{bmatrix} \quad \mathbf{S} = \begin{bmatrix} s_{N-1} & \cdots & s_{N-L} \\ \vdots & & \vdots \\ s_0 & \cdots & s_{-L+1} \end{bmatrix} \quad \mathbf{h} = \begin{bmatrix} \mathbf{h}_0 \\ \vdots \\ \mathbf{h}_{L-1} \end{bmatrix}$$

- If \mathbf{S} is known, we can estimate \mathbf{h} as $\hat{\mathbf{h}} = (\mathbf{S}^\dagger \otimes \mathbf{I}) \mathbf{x}$

Spatial-temporal generalizations

Channel estimation

- For multiple users, we obtain

$$\mathbf{x} = (\mathbf{S}^{(1)} \otimes \mathbf{I})\mathbf{h}^{(1)} + \dots + (\mathbf{S}^{(d)} \otimes \mathbf{I})\mathbf{h}^{(d)} \quad (1)$$

$$= \left(\begin{bmatrix} \mathbf{s}^{(1)} & \dots & \mathbf{s}^{(d)} \end{bmatrix} \otimes \mathbf{I} \right) \begin{bmatrix} \mathbf{h}^{(1)} \\ \vdots \\ \mathbf{h}^{(d)} \end{bmatrix} \quad (2)$$

- So if the pilot symbols from all users, i.e., $\mathbf{s}^{(1)}$, ..., $\mathbf{s}^{(d)}$, are known, we can estimate all the channels jointly as

$$\begin{bmatrix} \hat{\mathbf{h}}^{(1)} \\ \vdots \\ \hat{\mathbf{h}}^{(d)} \end{bmatrix} = \left(\begin{bmatrix} \mathbf{s}^{(1)} & \dots & \mathbf{s}^{(d)} \end{bmatrix}^\dagger \otimes \mathbf{I} \right) \mathbf{x}$$