Delft University of Technology Faculty of Electrical Engineering, Mathematics, and Computer Science Section Circuits and Systems

# exam EE2S31 SIGNAL PROCESSING Resit: 29 July 2019 (13:30–16:30)

Closed book; two sides A4 of handwritten notes permitted

This exam consists of 5 questions (36 points). Answer in Dutch or English. Make clear in your answer how you reach the final result; the road to the answer is very important. Write your name and student number on each sheet.

#### Question 1 (9 points)

The random variables X and Y have the joint probability density function (pdf)

$$f_{X,Y}(x,y) = \begin{cases} c \,, & \text{for} \quad 0 \le x \le y^2 \le 1\\ 0 \,, & \text{otherwise.} \end{cases}$$

- (2 p) (a) Make a sketch of the area where the pdf is non-zero and calculate the constant c.
- (2 p) (b) Calculate the marginal pdfs  $f_X(x)$  and  $f_Y(y)$  as a function of parameter c.
- (3 p) (c) Calculate  $E[X|X \ge \frac{1}{4}]$ .
- (2 p) (d) Calculate E[X|Y].

#### Question 2 (10 points)

Given is the stochastic process X(t) = A + t with random variable A uniformly distributed in the (continuous) interval [0, 2].

- (1 p) (a) Sketch three different realizations of process X(t).
- (3 p) (b) Calculate the cumulative distribution function (CDF)  $F_{X(t)}(x)$ , as well as the probability density function (PDF)  $f_{X(t)}(x)$ .
- (2 p) (c) Calculate the expected value E[X(t)], the autocorrelation function  $R(t, \tau)$ , and argue whether or not this process is wide sense stationary (WSS).

Process X(t) is used as an input to a system with impulse response h(t), having an output Y(t).

- (1 p) (d) Under which conditions is the output of such a system WSS?
- (1 p) (e) Under which conditions are the input and output of such a system jointly WSS?

The impulse response h(t) is given by

$$h(t) = \begin{cases} 1 & \text{for } 0 \le t \le 1\\ 0 & \text{otherwise.} \end{cases}$$

(2 p) (f) Calculate E[Y(t)], i.e., the expected value of the output Y(t) when the input is given by X(t) = A + t.

#### Question 3 (5 points)

Let  $G_1(\omega)$  be the DTFT of the sequence  $g_1[n]$  in figure (a):



- (a) Determine the DTFT of the other sequence, g<sub>2</sub>[n], in terms of G<sub>1</sub>(ω).
  (Note: do not evaluate G<sub>1</sub>(ω) explicitely!)
- (b) Take N = 8. What is the DFT of  $g_1[n]$   $(n = 0, \dots, N-1)$ , expressed in terms of  $G_1(\omega)$ ?
- (c) How does the DFT of  $g_1[n]$  change if we take N = 16 or N = 4? Explain using a drawing of the spectrum.
- (d) What changes if the DFT of  $g_2[n]$  is taken (using N = 8)? Explain using a drawing.

## Question 4 (6 points)

We are given a real analog signal  $x_a(t)$  with spectrum given as follows:



Think e.g. of a GSM signal at a carrier frequency slightly below 800 MHz.

- (a) For this case, what is the Nyquist rate?
- (b) What sample rate do you need at least to describe the signal?

We consider three techniques to demodulate and sample the signal.



(c) For signal  $y_1[n]$ , we sample the signal  $x_a(t)$  at a rate of 2 GHz, and subsequently down-sample by a factor 1000.

Draw the resulting spectrum  $Y_1(F)$ . On the frequency axis, specify both  $\omega$  and the corresponding 'real' frequencies F.

(d) For signal  $y_2[n]$ , we sample  $x_a(t)$  at a rate of 2 MHz.

Draw the resulting spectrum  $Y_2(F)$ .

- (e) For signal  $y_3[n]$ , we first apply a demodulation with  $f_c = 800$  MHz, i.e., we multiply  $x_a(t)$  by  $\cos(2\pi f_c t)$ , next we apply a suitable low pass filter (LPF), and sample at 2 MHz.
  - Draw the spectrum Z(F). (*Hint:* split cos into the sum of two complex exponentials.)
  - What are suitable parameters for the LPF to prevent aliasing?
  - Draw the resulting spectrum  $Y_3(F)$ .

### Question 5 (6 points)

We are given a signal x[n] with the following amplitude spectrum:



We consider the following system:



- (a) Make a plot of the series g[n].
- (b) How is the spectrum  $G(\omega)$  of g[n] related to that of x[n]? (give a formula.)

Also make a drawing of the amplitude spectrum  $|G(\omega)|$ .

A "classical" movie projector in a cinema displays 24 images per second. Every image is projected using a short flash of light. This results in a flickering effect. To reduce this, every image is displayed twice (48 images per second).

To model the movie, we consider an arbitrary pixel and represent it by a time series x[n]. To model the observation by the audience, we model the eye as an ideal D/A converter, followed by a lowpass filter with a passband until 20 Hz and a stop band from 35 Hz.

- (c) Give a block scheme representing the "double" projection process of x[n] until the observation.
- (d) Motivate why the double projection results in less flicker. (Use frequency spectra.)